

# PBL PROJECT DESIGN TEMPLATE

<b>Name of Project:</b>	<b>Duration:</b>	<b>Grade:</b>
<b>Subject/Course:</b>	<b>Teacher(s):</b>	

**Other subject areas to be included, (if any):**

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**Significant Content** (Content Standards to be taught and assessed):

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**21st Century Competencies:**

Choose ONLY ONE to be taught and assessed

Collaboration	Communication	Creativity & Innovation	Critical Thinking
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<b>Project Summary</b>	(Include student role, issue, problem or challenge, action taken and purpose/beneficiary.)
<b>Goal</b>	
<b>Role</b>	
<b>Authentic Audience</b>	
<b>Situation</b>	
<b>Product/Performance</b>	

**Driving Question**

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**Entry Event**

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<b>Learning Outcomes/Targets</b> <small>Content &amp; 21st century competencies needed by students to successfully complete products</small>	<b>Checkpoints/Formative Assessments</b> <small>To check for learning and ensure students are on track (*Can list these on Design Challenge Student Planner/Rubric to help students track benchmarks)</small>	<b>Instructional Strategies For All Learners</b> <small>Provided by teacher, other staff, experts; includes scaffolds, materials, lessons aligned to learning outcomes and formative assessments</small>	<b>Final Product(s)</b> <small>Presentations, performances, products and/or services (1 product may have multiple learning targets and/or assessments)</small>

<b>Authentic Audience</b>	<b>*Project should include an authentic audience and all of the following at least once.</b>		
	Planning and/or Entry Event Time	Project Work	Presentation Phase
<small>(Experts, audiences, or product user students will engage with during/at end of project)</small>			

**Resources Needed**

Staff and/or Facilities:	
Technology/Equipment:	
Materials:	
Community Resources:	
Other:	

<b>Reflection Methods</b> (Individual, Team and/or Whole Class)	<small>Can list these on Design Challenge Planner to help students track benchmarks</small>				
Journal/Learning Log	Whole-Class Discussion	Survey	Focus Group	Fishbowl Discussion	Other

Please turn this page in to your administrator

# PBL EVENT PLANNING CALENDAR

For Planning and Sharing Purposes				
DAY 1	DAY 2	DAY 3	DAY 4	DAY 5

POST PROJECT: FOR TEACHER USE		
REFLECTIONS	OUTCOMES	ASSESSMENT